

# SAAHIL DHAR

CONCEPT ARTIST

## CONTACT



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Oakville, ON L6H 4R3

## SKILLS

- Character Design
- Marketing Illustration
- Environment Design
- Adobe Photoshop
- Game Lighting
- Remote Communication
- Oil Painting
- Classical Yoga
- Portraiture
- Mythology

## CAREER OBJECTIVE

Highly skilled, versatile & collaborative visual artist with 5 years of experience in creating digital art. Proficient in concept art, asset design, marketing illustration & 3D lighting. Highly adaptable and composed under pressure, with a pragmatic approach to creative problem solving. Deeply focused approach to work while being ever ready to collaborate with fellow artists.

## EXPERIENCE

December 2020 - July 2023

### Lead Concept Artist

Navigator Games Ltd, Vancouver

- Served as Lead Concept Artist (remote) on the very successful mobile game titled "Iron Maiden: Legacy of The Beast"
- Worked under multiple art directors, quickly building team synergy with all members on the 2D art team
- Transformed game designer's ideas into high-quality character designs and marketing posters to fulfill client requests
- Collaborated with environment artists to create stunning architectural & organic assets for game levels
- Represented multiple brand IPs for Heavy Metal bands through character designs & marketing paintings, receiving great feedback from the consumer base & clients.

September 2018 - April 2019

### Lead Game Artist

Lo\_Ki Games, Oakville

- Exhibited Capstone game titled "Xeno Trigger" at Toronto's "Level Up!" games expo to an audience of hundreds, with overwhelmingly positive reception
- Created character and environment concept art to guide visual development
- Researched architectural styles & materials to conceive a striking, unique environment aesthetic
- Designed & implemented lighting for all game levels in Unreal Engine 4
- Illustrated realistic Marketing Art of the player character for publishing and exhibition
- Directed fellow teammates to achieve coherent ludo-visual design

## EDUCATION

April 2019

### Bachelor of Game Design

Sheridan College, Oakville